

Characters with Hats

Appropriate for: All Ages

Time: 10 - 15 minutes total (time can be expanded once the game is mastered)

Materials needed: Each person playing chooses a HAT (a baseball hat, a cow-person hat, a crown, etc.) to represent their character. If you don't have a hat, you can make one or just use your imagination and help us to "see" your hat with your actions.

Objective/Goals: Expansion of empathy/knowledge of others and the embracing of how we are all different and unique.

Instructions:

- The "Guide" shares a hello, a welcome and sets up the game by asking us to think about and decide:
 - o Choose a hat.
 - o How does the hat you've chosen represent the character you are creating?
 - What character are we creating (a child, a mother/father, a grandmother/grandfather, a teacher, a king/queen, a fire fighter or police officer, a person with a particular job (clerk/waitress/doctor/dentist/etc.?
 - o What is our activity? What is this person doing?
 - What emotions are we feeling (happy, angry, sad, excited, etc.) in the activity?
 - o How old are you? How do you move, speak, engage, react, etc.?
- Now, let's create our character ... place your "hat" on your head. If you don't have a hat, IMAGINE or MAKE one.
 - o Who are you?
 - Imagine that you are the person you've named.
 - What activity/action are you performing?
 - How do you stand?
 - How do you move?
 - How does your face represent who you are?
 - What about your voice? Is it a young voice, an old voice, a strong voice, a patient voice, a voice with an accent, etc.)?
 - Now that you know who your "character" is, say "Hello," "How are you?," and invite the "person" to whom you're speaking to an event (out for a meal, to the theater or a concert, for a picnic, shopping, to a birthday party, etc.). You decide where you'd like to take your new friend. After you invite your friend to an outing, say, "goodbye and I will see you soon."
 - Now switch "hats" and create a whole new "character."
- Close with a thank you for participating, praise for the work and a goodbye.

