

## Let's Take A Walk

Appropriate for: All Ages

**Time:** 10 - 15 minutes total (time can be expanded once the game is mastered)

**Materials needed:** Just our imaginations! BUT, props, sound and environment effects can be added:

- o Rain stick (instructions available on TRTC website)
- Rain (a spray bottle filled with water)
- Wind (a fan or large piece of waving cardboard)
- o Items appropriate for Spring, Summer, Fall and Winter

**Objectives/Goals:** Imaginary/Sensory/Comfort Expansion. Utilize imagination to create and navigate a specific environment.

## Instructions:

- The "Guide" shares a hello, a welcome and sets up the game by asking us to think about...
  - o What season is it?
  - What are we wearing at this time of year?
  - o Where are we?
  - o How does the air feel? What does the ground feel like?
  - Do any of these things affect how we move... how our bodies respond?
- After choosing a season, mime putting on the appropriate clothing for that season.
- Now, using your imagination, let's go "outside" for our walk...
  - Where are we? (park, beach, apple orchard, ski resort, back yard, vacation, etc.)
    Experience this environment. What do we see, hear, smell?
  - What's the weather feel like (sunny, windy, rainy, snowing, warm, hot, cold, etc.)? How do we move in this season and environment? (Slowly, quickly, with difficulty, with ease, etc.)
  - What activities are we participating in? (puddle jumping, walking a dog, flying a kite, swimming, jogging, eating ice cream, playing volleyball, apple picking, sledding, etc.)
     How do we feel doing this activity? (happy, sad, excited, mad, tired, invigorated, etc.)
- Choose a new leader and repeat the game for a different season
- After completing all four seasons, return "home" and mime removing your jackets, boots, hats, mittens, etc.
- Close with a thank you for sharing our walk, praise for the work done and a goodbye.

